



USTA MIDDLE STATES TRI-LEVEL 4.0 LEAGUE RULES

All captains and players shall follow the USTA Middle States Tri Level Leagues regulations and the USTA League Program Rules and Regulations available on the Middle States website:

<https://www.usta.com/en/home/coach-organize/tennis-tool-center/resource-library/usta-league/middlestates/middle-states-league-captain-resources.html>

PARTICIPATION

1. Team members must be a member of the USTA and register to play on their team prior to playing their first match.
2. A player must have reached the age of 18 years **prior** to participating in the league.
3. Players may register and play on only one team within each division.
4. Players who have a C rating on the team roster and get bumped up at year end may continue to use their NTRP Rating at the time of a player's registration for the entire local league season.
5. Players who have a C rating on the team roster and get bumped down at year end may use their new, lower NTRP Rating for the entire local league season.
6. Players who have an S rating on the team roster and get bumped up or down at year end must use their year-end C rating at Championships.

FORMAT

Tri Level 3.0/3.5/4.0 Leagues: 1st doubles: 4.0; 2nd doubles: 3.5; 3rd doubles: 3.0

1. Players can play up one level only. Players cannot play down a level
2. Each team shall have a minimum of six (6) registered players (2 at each level).
3. Each match will consist of three doubles matches, one at each level. For a match to be considered a valid match, 2 courts must be played. An entire forfeited match will not count as a match played.
4. All matches will be the best 2 out of 3 sets with a match tiebreak (first to 10 by 2 points) in lieu of a third set. If teams are tied in a set 6-6, play a regular set tiebreak (first to 7 by 2). Timed Match Rules will go into effect if the league has time limitations.
5. Team captains shall exchange lineups simultaneously **PRIOR** to the scheduled match start time. No substitutions may be made in an individual match after the lineup has been presented and before the first serve attempt except for injury to or illness of a player.
6. In case of inclement weather, teams need to communicate as early as possible to avoid any problems.

CHAMPIONSHIP ELIGIBILITY

1. To qualify for any Tri Level 4.0 Championship, a player must have played a minimum of one (1) match, no defaults.
2. Players who have a C rating on the team roster may continue to play at that level and advance to any Tri Level 4.0 Championship even if they get bumped up at year end.
3. Players who have a C rating on the team roster whose year-end ratings are lower can play at the lower level at any Tri Level 4.0 Championships.
4. Self-rated(S), computer appealed(A), mixed exclusive(M), or tournament(T) players do not need to produce a year end rating to advance to any Tri Level 4.0 Championship. If they do receive a year-end C rating, they must use their new year end C rating at Championships.