



**USTA - Wisconsin District
La Crosse Area League Tennis (LAL)
2026 Local Rules and Procedures**

2026 USTA League Regulations, USTA/Midwest Section League Regulations and the Wisconsin District Rules shall apply with the exceptions listed below. The Code of Conduct will apply for all matches without officials. See "The Code" in 2026 *Friend at Court*.

Competition Format and Scoring:

1. Scoring
 - All Adult 18 & Over, Adult 40 & Over, Adult 55 & Over, Adult 65 & Over, Mixed 18 & Over, Combo or Tri-Level leagues and any indoor match will be best of 3 sets with a 12-point Set Tiebreak at 6 all. A Match Tiebreak will be played in lieu of the 3rd Set, using the Coman Format Tiebreak Procedure.
2. Team Match

Each team match in the La Crosse Area Leagues will be as follows:

 - NTRP League Adult 18 & Over (3.0, 3.5, 4.0) - 2 singles and 3 doubles matches; singles matches may be defaulted locally but all lines must be filled at state
 - Tri-Level Mixed Low Adult 18 & Over (3.0, 3.5, 4.0) – 3 doubles matches
 - Combo Adult 18 & Over - 3 doubles matches
 - Any other format approved by the-WTA League Committee.

Advancing teams must be prepared to fill all positions required in championship play.

If an USTA League Age Group consists of only two (2) teams in a level of play, each team must maintain its roster with at least 40 percent of its players at the designated NTRP level of play. USTA League Regulation 1.04D(5).

3. Team Scoring

The team with the most **INDIVIDUAL match points** accumulated during the season will be the winner. Each singles and doubles match counts as 1 point; a total of 3 points for Adult 18 & Over for 2.5 and 5.0+ NTRP, Adult 55 & Over and Adult 65 & Over; and 5 points for the Adult 18 & Over and Adult 40 & Over leagues each time a team plays. **Match points will be cumulative. The team with the most points at the end of the season wins the league.** Ties will be broken by the 2026 USTA League Regulations 2.03H

General Procedures:

Rainouts and Rescheduled Matches:

1. Rainout and reschedules are to be completed within one week of initial scheduled play
2. Captains delegate to players to find a day/time that works for their opponents to make up matches
3. Line-ups can be modified based on player availability IF rosters have not been exchanged for that match
4. In-progress matches should resume exactly where the players left off. Players will begin the match with the score that existed at the time of the rain out. The match continues as if there was no interruption in play except for a 10 minute warm up. If no matches have started, the line-up may be changed for the rematch.

Rules and Expectations - people pay to play and would like to avoid forfeits

1. Players registered prior to playing to complete score entry
 - Please provide some grace with late registrations,
2. Player punctuality
 - Please provide some grace with late arrivals, everyone is busy after work and things come up – traffic, incorrect location, etc.
3. As a courtesy for competitive play
 - Please play stronger players on line 1, then 2, then 3
4. Team changes
 - Player availability may change teams to ensure all have enough players each week
 - i. A player may switch teams in the system as long as they haven't played an official match
 - ii. All players need to complete 2 matches to advance to state
5. Team drafts by captains
 - Captains will be provided with a list of players that expressed interest in playing to conduct a formal draft based on rating and gender with round robin picks
 - i. Additional recruitment efforts are to be conducted prior to the draft
 - ii. If draft is unequitable adjustments will be made upon agreement with captains
 - iii. Additional players cannot be added to the teams after the draft is complete with the exception to add due to player injury or player shortage causing frequent forfeits
 1. NUMEROUS reminder emails, texts and other recruitment efforts are made months in advance of league start
 2. Prevents stacking of teams after comparing drafted team results

Key Dates:

Registration for a team will close two weeks before the final match. Adult 18 & Over, Adult 40 & Over, Adult 55 & Over, Adult 65 & Over and Mixed 18 & Over two (2) local matches (one default may count) must be played to advance to Local Playoffs and State Championship.

All matches must be completed no later than one week before Championship Playoffs begin. All matches listed on the schedule must be played.

GRIEVANCE & APPEALS PROCEDURES & NTRP GRIEVANCE COMPLAINTS

A grievance is an allegation that the opponent violated a local, USTA/Midwest Section Standing Order or USTA League Regulation. A NTRP Grievance: A grievance contending that player's NTRP level is lower than the actual skill level. 3.02E

- All grievances shall be directed to the Local League Grievance Committee. There is an Appeals Committee for any member involved in the grievance. A filing fee of \$50.00 will be assessed for any Grievance or Grievance Appeals. If the original grievance is upheld, the fee will be returned to the filer. Please send a copy and check to Liz Ritter.
- All NTRP Grievances shall be forward to the USTA Midwest Section. There is a \$50 filing fee. If the grievance is upheld, the \$50 fee will be returned. A credit card number must be provided along with the grievance and be sent to the USTA/Midwest Section c/o Diane Ansay, 1310 E. 96th St., Suite 100, Indianapolis, IN 46240. After July 15, all NTRP Grievances and Appeals fees go up to \$100.00 due to time restraints on determining winners of the local league, or progression of teams to championships.
- All grievances shall be filed in writing with the appropriate committee. Each committee shall consist of no less than three persons including the chair.

Local League Coordinator

Liz Ritter

Grievance Committee:

Roxie Anderson - Chair

Regina Jones

Chelsea Wing

Grievance Appeals Committee:

Tung Ouy - Chair

Brett Meddaugh

Sally Ruud

Websites:

www.wisconsin.usta.com

www.midwest.usta.com