

2022 SE MICHIGAN TEAM SINGLES LEAGUE RULES

Southeast Michigan District League Rules for 2022 apply.

The rules listed below are rules specifically for the Team Singles League.

SINGLES LEAGUE MATCH FEES ARE \$20 PER PLAYER PER MATCH

Team Singles Rules

1. The team match consists of 3 courts of singles.
2. Players must play at their rating in this league.
3. Players that register for a team higher than their rating are ineligible and will be removed from the roster at the time of discovery. Any matches played will be adjusted to be default wins for the opponent. Registration fees are not refundable. If the ineligible player finds a singles team at the appropriate level, the registration can be moved to that team within the same league season.
4. Matches will be best of 2 sets with a Match Tiebreak (10-point) played if each player wins a set.
5. Regular game scoring will be used.
6. Players should spin for serve before warm up.
7. Warm up is limited to 5 minutes – this includes serves.
8. Matches are limited to 1 ½ hours in length.
9. The match end time is **90 minutes** after the **scheduled match start time**.
10. The home team captain will set a cell phone alarm for 5 minutes before the match end time.
11. Set the alarm and activate it before match play begins.
12. Set one alarm to cover all 3 singles courts.

WHAT HAPPENS IF TIME IS RUNNING OUT?

If the match will not be completed in the 1 ½ hour time limit, the following procedures will be followed:

STOP PLAY WITH 5 MINUTES REMAINING – One alarm will be set by the home team captain – this time will be used for all 3 courts - play stops when the alarm goes off
- DO NOT FINISH POINTS IN PROGRESS -

1. Are you in a 3rd set tiebreaker?

If one player is ahead in the tiebreaker, this player wins the match.

Only points completed prior to the alarm count.

If the score is tied in the tiebreaker, one more point will be played.

The server in rotation will serve the point.

If a point was interrupted by the alarm, this point
is replayed as the final point of the match

The winner of the final point wins the match.

2. Are you in a 2nd (or 1st) set?

Add up the total completed games for each player.

The player with the most games wins the match.

If games are tied, the current server will serve one more point.

The receiver has choice of side for the serve.

The winner of this point wins the match.