

## How to determine the winner of a match when the allotted match time (1 1/2hr.) runs out

### **EMA USTA League Match Ending Rules for CLUBS WITH NO EXTRA TIME**

(Clubs which require all players to be off the court the minute the allotted match time is complete).

**Format:** 2 sets, if sets are split; 10 Point Match Tiebreak in lieu of 3<sup>rd</sup> set.

- 10 minute warm up/90 minutes total for match.
- No game counting to determine winner of incomplete match.
- No-Ad scoring.
- At 6-6 in set, play a 5 Point No-Ad Tiebreak.

**Play until end of match time limit. Finish any game or 5 Point No-Ad Tiebreak in progress. One of the following scenarios will then apply:**

Score at time limit for "A" vs. "B" (examples)	Result
5-3	"A" wins the match
6-4, 0-2	"B" wins 2 <sup>nd</sup> set – play a single point (deciding point) to decide the match
6-1, 4-4 or 6-1, 4-3 or 6-1, 3-4	Play a single point (deciding point) to decide the 2 <sup>nd</sup> set – if "A" wins 2 <sup>nd</sup> set, then "A" wins match – if "B" wins 2 <sup>nd</sup> set, play a second single point (deciding point) to decide the match.
6-4, 3-0	"A" wins the match
7-6, 1-6	Play a single point (deciding point) to decide the match
6-3, 6-7, (5-3)	If playing the match tiebreak when time expires, player/team ahead by 2-points, wins. If tied in points or only one point difference, a single point (deciding point) is played to decide the match.

**For a single point (deciding point), serving rotation continues – for doubles, receiving team chooses which player will receive the deciding point. For singles, receiving player chooses which side to receive the deciding point. For Mixed, the receiver will always be the same gender as the server.**

### **EMA USTA League Match Ending Rules for CLUBS WITH EXTRA TIME**

(For clubs who allow players to resolve the winner of an incomplete match after 90 minutes to use the following procedure).

**Format:** 2 sets, if sets are split; 10 Point Match Tiebreak in lieu of 3<sup>rd</sup> set.

- 10 minute warm up/90 minutes total for match. If early matches go long, time is added to 2nd match to equal 90 minutes total. All players on court must agree on end time.
- No game counting to determine winner of incomplete match.
- No-Ad scoring.
- At 6-6 in set, play a 5 Point No-Ad Tiebreak.

**Play until end of match time limit. Finish any game or 5 Point No-Ad Tiebreak in progress. One of the following scenarios will then apply:**

Score at time limit for "A" vs. "B" (examples)	Result
5-3	"A" wins the match
6-4, 0-2	"B" wins 2 <sup>nd</sup> set – play a 5 Point No-Ad Tiebreak to decide the match
6-1, 4-4 or 6-1, 4-3 or 6-1, 3-4	Play a 5 Point No-Ad Tiebreak to decide the 2 <sup>nd</sup> set – if "A" wins 2 <sup>nd</sup> set, then "A" wins match – if "B" wins 2 <sup>nd</sup> set, <u>play a second 5 Point No-Ad Tiebreak</u> to decide the match.
6-4, 3-0	"A" wins the match
7-6, 1-6	Play a 5 Point No-Ad Tiebreak to decide the match. A match tiebreak is not played unless it is already in progress before end of match.
6-3, 6-7, (5-3)	If playing the match tiebreak when time expires, the player/teams will finish the match tiebreak to determine the winner of the match.