

# NEW ENGLAND TOURNAMENT CIRCUIT DESCRIPTIONS

CIRCUIT & LEVEL	AGE	BALL	FORMAT	LENGTH	SCORING	DRAW SIZE
<b>Youth Progression</b> <i>Entry</i>	10 & under	Orange	Singles (RR)	1/2 day	No-Ad, 6 game tie-break set*	No Limit unless stated
	10 & under	Green	Singles (RR)	1/2 day	No-Ad, 6 game tie-break set*	No Limit unless stated
<b>Futures Circuit</b> <i>Intermediate</i> <i>L7</i>	12 & under	Green	Singles (RR)	1/2 day	No-Ad, 1 tie-break set	No Limit unless stated
			Doubles (FMLC)	1/2 day	No-Ad, 6 game tie-break set	Maximum of 16 teams
	14 & under	Yellow	Singles (RR)	1/2 day	No-Ad, 1 tie-break set	No Limit unless stated
			Doubles (FMLC)	1/2 day	No-Ad, 6 game tie-break set	Maximum of 16 teams
	16 and 18 & under	Yellow	Singles (RR & SE)	1/2 & 1-2 day	Regular, best of 3 tie-break sets. Match tie-break (first to 10 pts.) may be used in lieu of 3rd set	No Limit unless stated
			Doubles (FMLC)	1/2 day	No-Ad, 6 game tie-break set	Maximum of 16 teams
<b>Challenger Circuit</b> <i>Advanced</i> <i>L6 &amp; L5</i>	12, 14, 16 and 18 & under	Yellow	L6 Singles (SE) L5 Singles (SE-MFIC)	2-3 days	Regular, best of 3 tie-break sets. Match tie-break (first to 10 pts.) may be used in lieu of 3rd set	L6's no limit unless stated. L5's maximum of 24 players
			Doubles (FMLC)	1/2 day	Regular, 6 game tie-break set	Maximum of 16 teams
<b>Championship Circuit</b> <i>Elite</i> <i>L3 &amp; L4</i>	12, 14, 16 and 18 & under	Yellow	Singles (SE-FIC)	2 days	Regular, best of 3 tie-break sets	Maximum of 16 players
			Doubles (FMLC)	1/2 day	Regular, 8 game pro set	Maximum of 16 teams

RR=Round Robin, SE=Single Elimination, FMLC=First Match Loser Consolation, FIC=Feed in Consolation, MFIC=Modified Feed in Consolation

\* some may use short sets to 4

JAN '18